

# **U. Hawai`i iterative approach to ambiguity resolution.**

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## **History:**

- Initially developed by U. Hawai`i “solar group” in late 1980s/early 1990s for the Haleakalā Stokes Polarimeter (HAO's old Stokes II).
- As support for the Yohkoh project, the HSP obtained many magnetograms daily which were desired by many researchers on the Yohkoh team.
- An algorithm which could be automated, fast, and have a physical basis was required to allow physical interpretation of the vector field data.
- Basic algorithm is published as an appendix in Canfield et al, 1993 ApJ.

## Physical approach and justification.

- Objective/Justification based on choosing a solution consistent with minimum energy, minimum complexity.
- Start with the solution most consistent with a constant- $\alpha$  force-free field.
  - Caveat: solar photospheric fields are neither constant- $\alpha$  nor force free.
- Iterate solution by minimizing:
  - Angle differences between adjacent pixels
  - Divergence of the field.
    - Caveat: no height information generally available.
  - Vertical current density.

## Basic Algorithm:

- (1) Initial solution: pick the direction closest to potential field using the  $B_{los}$  as the boundary condition.
- (2) Transform to heliographic coordinates; use new  $B_z$  as boundary condition, compute the force-free field with specified  $\alpha$  (default:  $\alpha = 0$ ); pick direction closest to the new constant- $\alpha$  force-free horizontal field.
- (3) Optional: perform acute-angle test. For each pixel, in an order specified by the user, chose direction which maximizes  $\Sigma (\mathbf{B} \cdot \text{neighbor } \mathbf{B})$ .
  - (a) Using dot product weights neighbors by their respective field strengths.
  - (b) Iterate until no more “flips” or maximum number of iterations.
- (4) Optional: perform current/divergence minimization. Compute  $dB_x/dx + dB_y/dy$  and  $J_z = \mathbf{grad} \times \mathbf{B} \cdot \mathbf{h}$ .
  - (a) For each pixel, chose the direction which minimizes either or both.
  - (b) Iterate until no more “flips” or maximum number of iterations.
- (5) Optional: “regions of conflict” can be displayed and direction flipped by hand.
  - (a) Cumbersome, and presently not repeatable.

## Some specifics:

- Written in IDL; freely available as part of a larger ambiguity-resolution and force-free extrapolation package “mgram.tar” at <ftp.lmsal.com/pub/metcalfe>
- There are a gazillion keywords and options. In this way the algorithm is very customizable, but also repeatable. Examples:
  - Chose  $\alpha$  for force-free field comparison.
  - Chose starting point and order of pixels for iterations.
  - Use solely a provided azimuth determination
  - Do/do not perform the acute angle, divergence, current tests.
  - Use the vertical/line-of-sight field for the force-free field computation
  - Quiet/Verbose/Interactive/Stand-Alone operation.
- $200^2$  pixels takes 1—5 minutes on a 1.9 GHz processor
  - Depends on number of iterations before converging, options chosen, *etc.*

## KD's General Modus Operandi:

- Unless the data are obviously close to potential, perform “get\_alpha.pro” on *Blos & Btrans*.
- Use the resulting  $\alpha$  to specify the force-free field, with center of largest, simplest spot as “radial point”. Include minimization of current/divergence.
- Perform “get\_alpha.pro” on ambiguity-resolved heliographic ***B*** map, make sure result is similar to the original. Ambiguity-resolution can change the answer dramatically. If this is the case, repeat ambiguity resolution with new  $\alpha$ .
- Check results for unphysical looking line-currents, gradients, etc. If there is a region of conflict in a strong-field area, start playing with keywords/options to obtain a “better” solution.
- For time-series data, a set of keywords/options is selected to ensure a consistent ambiguity resolution between time-steps.





